

# Representing Rotations by Quaternions

## Per Vognsen

In this article, we will assume the following reflections decomposition theorem to be true. A proof and discussion of this important theorem can be found in another article.

**Theorem 1.** *If  $\mathbf{A}$  is in  $\mathbf{SO}(n)$  then there are  $\mathbf{A}_1, \dots, \mathbf{A}_n$  in  $\mathbf{O}(n)$  such that  $\mathbf{A} = \mathbf{A}_1 \cdots \mathbf{A}_n$ . In other words, any rotation of  $n$ -dimensional space can be written as a composition of at most  $n$  reflections.*

We will be using the identification between vectors  $\vec{x} = (x_1, x_2, x_3)$  of  $\mathbb{R}^3$  and pure unit quaternions with the corresponding components,  $x_1\mathbf{i} + x_2\mathbf{j} + x_3\mathbf{k}$ .

**Lemma 2.** *If  $\mathbf{q}_1$  and  $\mathbf{q}_2$  are pure imaginary unit quaternion then  $\mathbf{q}_1\mathbf{q}_2 = \mathbf{q}_1 \times \mathbf{q}_2 - \mathbf{q}_1 \cdot \mathbf{q}_2$ .*

This lemma is easily seen to be true by a routine calculation. There is an immediate corollary that follows by noting that  $\mathbf{q} \times \mathbf{q} = 0$  and  $\mathbf{q} \cdot \mathbf{q} = |\mathbf{q}|^2 = 1$ .

**Corollary 3.** *If  $\mathbf{q}$  is a pure imaginary unit quaternion then  $\mathbf{q}^2 = -1$ .*

We can now prove an important lemma on the relationship between quaternions and reflections.

**Lemma 4.** *If  $\vec{n}$  is a unit vector in  $\mathbb{R}^3$  then the mapping  $\vec{x} \mapsto \vec{n}\vec{x}\vec{n}$  is a reflection in the plane through the origin with normal vector  $\vec{n}$ .*

**Proof.** The mapping is linear due to the properties of quaternion multiplication. Since any vector can be decomposed in parts parallel and orthogonal to the plane

orthogonal to  $\vec{n}$ , we can reduce the problem to considering just two different cases. The first case is when the vector  $\vec{x}$  is parallel to  $\vec{n}$ . In this case we have  $\vec{x} = s\vec{n}$  for some  $s$  in  $\mathbb{R}$ . Thus we have  $\vec{n}\vec{x}\vec{n} = s\vec{n}\vec{n}^2 = -s\vec{n} = -\vec{x}$ . So  $\vec{x}$  is reflected in the plane. The other case occurs when  $\vec{x}$  is orthogonal to  $\vec{n}$ . We have  $\vec{x}\vec{n} = \vec{x} \times \vec{n}$  by Lemma 2 since  $\vec{x} \cdot \vec{n} = 0$  by orthogonality. Thus  $\vec{x}$  and  $\vec{n}$  anti-commute, that is,  $\vec{x}\vec{n} = -\vec{n}\vec{x}$ . It follows that  $\vec{n}\vec{x}\vec{n} = -\vec{n}^2\vec{x} = \vec{x}$ , so we see that the mapping fixes  $\vec{x}$ .

We next combine the reflections decomposition theorem with the previous lemma.

**Lemma 5.** *Let  $\vec{m}$  and  $\vec{n}$  be unit normal vectors whose corresponding planes intersect in an axis with unit direction vector  $\vec{u}$  and at an angle  $\theta/2$ . The mapping  $\vec{x} \mapsto (\vec{n}\vec{m})^* \vec{x} (\vec{n}\vec{m})$  is then a rotation around the axis  $\vec{u}$  by  $\theta$ .*

**Proof.** First we note that  $(\vec{n}\vec{m})^* = \vec{m}^*\vec{n}^* = (-\vec{m})(-\vec{n}) = mn$ . Using the associativity of quaternion multiplication, we thus have  $(\vec{n}\vec{m}) \vec{x} (\vec{n}\vec{m}) = \vec{m} (\vec{n} \vec{x} \vec{n}) \vec{m}$ . So by Lemma 4 we see that the mapping is a reflection in the plane orthogonal to  $\vec{n}$ , followed by a reflection in the plane orthogonal to  $\vec{m}$ . By the case  $n = 3$  of Theorem 1, this is a rotation around  $\vec{u}$  by the angle  $\theta$ .

We now have all the lemmas we need to prove the main theorem of this article.

**Theorem 6.** *If  $\mathbf{q} = \cos(\theta/2) + \vec{u} \sin(\theta/2)$  then the mapping  $\vec{x} \mapsto \mathbf{q}^* \vec{x} \mathbf{q}$  is a rotation around the axis  $\vec{u}$  by the angle  $\theta$ .*

**Proof.** Let  $\vec{n}$  be any unit normal vector orthogonal to  $\vec{u}$ . We can construct an orthonormal basis of  $\mathbb{R}^3$  consisting of  $\vec{n}$ ,  $\vec{u}$  and  $\vec{n} \times \vec{u} = \vec{n}\vec{u}$ . Let  $\vec{m}$  be the result of rotating  $\vec{n}$  by an angle  $\theta/2$  around the axis  $\vec{u}$ . By simple trigonometry,  $\vec{m} = \vec{n} \cos(\theta/2) + \vec{n}\vec{u} \sin(\theta/2) = \vec{n}(\cos(\theta/2) + \vec{u} \sin(\theta/2))$ . Multiplying both sides on the right by  $\vec{n}$ , we get

$$\begin{aligned}\vec{m}\vec{n} &= \vec{n}(\cos(\theta/2) + \vec{u}\sin(\theta/2))\vec{n} \\ &= -\vec{n}^2(\cos(\theta/2) + \vec{u}\sin(\theta/2)) \\ &= \cos(\theta/2) + \vec{u}\sin(\theta/2)\end{aligned}$$

where the second equality is due to the orthogonality of  $\vec{u}$  and  $\vec{n}$  and the third equality comes from Corollary 3. The theorem now follows from Lemma 5 if we choose  $\mathbf{q} = \vec{m}\vec{n}$ .